



Food Security Quest (Kosha Bramesfeld, Andrea Moraes, and Arla Good)

Description: The Food Security Quest is an online learning game focused on the topic of food security. The game allows players to step into the life of a fictional character in order to help the character navigate different decisions while trying to stay food secure.

Learning Objectives: By the end of the game, learners should be able to:

- Define food security within the context of the five A's of food security (availability, accessibility, adequacy, acceptability, and agency).
- Identify key risk factors associated with food insecurity in Ontario (and Canada more broadly).
- Recognize how history, structural inequality, policy, and discriminatory practices puts some populations of individuals at higher risk for food insecurity.
- Appreciate the resiliency, strength, and resolve required to persevere when living with food insecurity.

The game can be played in web browser or downloaded for Windows and Macintosh computers. A text-only version of the game instructions is included on the website.

Resources:

- Bramesfeld, K., Moraes, A. & Good, A. (2018). Food Security Quest. Ryerson University Open Learning. Retrieved from <https://www.ryerson.ca/openlearning/projects/food-security-quest/>.